

# For The Game

*All Rules follow IHSA except for the following:*

1. **Club Rule:** a club team with multiple teams may have a player on multiple teams provided they are in different divisions unless approved by the opposing head coach.
2. Coaches determine playing time for their players.
3. There are two 20-minute running clock halves, which will only stop during the last 2 minutes of each half with 3 time outs per game (all 45 second timeouts).
4. Over time is 2 minutes, one additional timeout. The second overtime is sudden death in round robin events and in tournament bracket play keep adding 2 minute overtimes until there is a winner.
5. All defenses allowed and no press in middle school (6<sup>th</sup> grade below) if a team holds a 15-point or more lead. For 7<sup>th</sup> and 8<sup>th</sup> grade no press after a 20 point lead and no limit for high school teams. If a team is leading by 20 or more during the final 2 minutes of the game, the clock will **NOT STOP!**
6. Tie breakers for determining pool seeding and round robin division winners; head to head; defensive points allowed; and coin flip. Teams that forfeit a game, lose all tiebreakers.
7. Each team is responsible for supplying one adult to either operate the scoreboard, or do the scorekeeping. Note: Be sure that scorekeepers have written down the team name, as well as the final score on the sheet provided at the table.
8. We will play with the 28.5 ball for 4<sup>th</sup> and 5th grade boy's games unless both choose the regulation ball.
8. **Sportsmanship is a must!!!** For the Game does not tolerate yelling at officials or "trash" talking by players. We have the right to eject any coach, parent, or team who does not demonstrate sportsmanship.
9. **Be on Time!!** All games will start on schedule or as soon as the previous game is finished. If late, the clock is started and that is the point where we play. After 15 minutes, the game can be awarded to the team that is present.
10. Teams must be present at the event to receive awards.